XR interaction toolkit demo

Try out

Make new scene, try out 🡪 does not work, need player  
add player, try out 🡪 does not work.

Look at objects in sample scene.  
Input action manager, interaction manager are no “normal” objects, they are needed for configuration

* Copy paste them in new scene

🡪 it works!

Teleport:

* Create Plane
* Add teleportation area
* Set layermask to teleport
* Set custom rectile to teleport rectile
* Set GO layer to teleport

Model: Pins?  
Show Blender?

Make Material: SimpleLit, Texture (Import Settings 🡪 Filter: NoFilter)

Bowling Pins:  
Model and Collider, Group

Tag BowlingBall

Script BowlinPin  
Script BowlingPinManager